



February 28, 2005

**COVE IMPROVEMENT DISTRICT  
UPCOMING COMMUNITY MEETING**

**SAVE THE DATE!**

**WHAT:** Meeting for all Cove property owners regarding costs of Cove Improvement District  
(Voting and balloting information will also be covered)

**WHEN:** 6:00 p.m. - March 14th

**WHERE:** Doral Resort Hotel  
Mesquite Ballroom  
(67-967 Vista Chino at Landau in Cathedral City)

**Dear Cathedral City Cove property owner:**

We want to invite you to attend a meeting on March 14th where costs for the Cove Improvement District will be provided on the sewer and streets project. Estimated costs for each property owner in the Cove Improvement District will be provided at this important meeting.

Costs for the entire district, including the balloting and voting process, will be covered. Engineers working on the proposed district will be available to meet with interested property owners. The costs presented at the March 14th meeting are "preliminary final costs" and close to the amount that will appear on the ballot for each parcel in the Cove Improvement District. Adjustments and corrections will be made after the March 14 meeting. Then, the final cost to each parcel will be reflected on the ballot mailed to the property owner.

Below is a schedule showing the upcoming Community Meeting, as well as dates for the balloting and voting period for the proposed Cove Improvement District:

Meeting	Date	Time	Place
Community Meeting Topic: Costs for Proposed Cove Improvement District	Monday March 14, 2005	6:00 p.m.	Doral Desert Princess 67-967 Vista Chino & Landau Cathedral City
City Council Meeting Approve Cove Improvement District Balloting and Voting Period	Wednesday March 23, 2005	6:30 p.m.	City Council Chamber City Hall
Ballots mailed to Cove Property Owners; 45-day voting period	March 24 to May 25, 2005		
All day drop-in workshop so Cove property owners can have one-on-one time with engineers and City staff	Wednesday March 30, 2005	10:00 a.m. - 8:00 p.m.	1st Floor Study Session Room City Hall

City Council tabulates Votes Ballot Results Announced	Wednesday May 25, 2005	6:30 p.m.	City Council Chamber City Hall

As noted in the chart, the voting period will be from March 24, 2005 to May 25, 2005. On March 24th, ballots will be mailed to each property owner in the Cove showing their cost for the proposed Cove Improvement District. Only property owners in the District boundaries can vote. Renters are not allowed to vote for this project. Property owners will be able to mail their ballots in during the voting period or turn them in directly at City Hall up until the City Council meeting at 6:30 p.m. on May 25th. Ballots will be tabulated that night.

In the meantime, the Cove Steering Committee is continuing to meet every other Tuesday night at City Hall. It is made up of property owners from the Cove and is working closely with City staff and the project engineers to provide feedback on various issues.

If you need more information, the City has set up a special COVE HELP LINE which is accessible 24 hours a day. You can leave a message and a member of the project team will call you back in a timely manner.

**The COVE HELP LINE Phone Number is (760) 250-8673**

Regular updates on the project are also available on the City's Website, [www.cathedralcity.gov](http://www.cathedralcity.gov). After bringing it up, just click on the Quick Link "Cove Sewer Information." Here you will find maps, organizational charts and background information for the Cove Improvement District. We are doing our best to put as much information as possible online for your convenience.

You are also welcome to contact the City's Engineering Department directly, by calling Donna Velotta, Engineering Secretary, at (760) 770-0349.

We are looking forward to the upcoming meeting so that we can provide you with the latest information regarding the proposed cost of the Cove Improvement District.

Sincerely,

William O. Bayne, P. E.  
City Engineer

and

Cove Steering Committee  
(Listing Attached)

Attachments:

- 1) Cove Steering Committee List
- 2) Cove Boundary Map